

Notice is hereby given according to State Statutes that the HOBART/LAWRENCE POLICE COMMITTEE of the Village of Hobart will meet on Wednesday December 16th 2020 at 6:00 P.M. at the Hobart Village Office. NOTICE OF POSTING: Posted this 11th day of December, 2020 at the Hobart Village Office, 2990 S. Pine Tree Rd, the Lawrence Town Office at 2400 Shady Court, and the village's and town's websites.

MEETING NOTICE – HOBART/LAWRENCE POLICE COMMISSION (Amended)

Date/Time: Wednesday December 16th 2020 (6:00 P.M.)
Location: Hobart Village Office

NOTE: Based on Federal and State guidance during the COVID-19 crises, anyone attending the Board meeting is asked to practice social distancing, which means maintaining a distance of at least 6 feet (2 meters) from others. Thank you for your cooperation.

ROUTINE ITEMS TO BE ACTED UPON:

1. Call to order/Roll Call.
2. Certification of the open meeting law agenda requirements and approval of the agenda.
3. Approve Minutes of the June 24th 2020 meeting.

ACTION ITEMS

4. UPDATE – Police Department Update/Brief Roundtable Discussion of Commission

5. DISCUSSION AND ACTION – Date for Next Meeting

6. ADJOURN to CLOSED SESSION:

1) Under Wisconsin State Statute 19.85 (1) (c) Considering employment, promotion, compensation or performance evaluation data of any public employee over which the governmental body has jurisdiction or exercises responsibility.

7. CONVENE into open session

8. ACTION from closed session

9. ADJOURN

Aaron Kramer – Village Administrator

NOTE: THERE MAY BE A QUORUM OF BOTH THE VILLAGE OF HOBART AND TOWN OF LAWRENCE BOARD AT THIS MEETING.

Any person wishing to attend, who, because of disability requires special accommodations, should contact Hobart Village Clerk-Treasurer, Mary Smith, at 920-869-1011 with as much advanced notice as possible. Notice is hereby given that action by the Committee may be considered and taken on any of the items described or listed in this agenda. There may be Committee members attending this meeting by telephone if necessary.